## **Dedicated Server Settings**

To calculate an Engram's Index, you must be in game and the Engrams view should be open. Then count the Engrams from left-to-right, row after row. 1, 2, 3, etc. Yes, I know. It is the way it works. You can also count again if an engram is added by the developers in an update. The same is true if you add a mod with custom engrams. Once you know the index for the engram you want, the values work in the following way: Hidden is true and false. If true, then players won't be allowed to select this engram. Point cost refers to the number of Engram Points that are required to purchase it. Engram Level Requirement is the level a player must be to unlock the engram. Remove engram prereq is an odd one. I've seen it misrepresented at many places. Minecraft Here's an example: to make a pistol you need to have learned to make a flare gun. All the engrams necessary to learn the engram will be removed if you remove the prerequisite. You would no longer need to learn a thatch foundation to build a wood foundation.