


# ALESSANDRO OCCHIPINTI

illustrator | background | vis dev | 3D artist

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portfolio | instagram | linkedin


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## Work experience

**3D Artist / Freelance**

Current

**Senior Layout + Background Artist / DogHead Studio Animation Srl**

Jul 2025 – Mar 2026 | *Feature Film* [Title under NDA]

**Senior Background Artist / DogHead Studio Animation Srl**

Apr 2025 – Jun 2025 | TV Series *"Belzebubs"*

**Background Artist / DogHead Studio Animation Srl**

May 2024 – Mar 2025 | TV Series *"Batman Family"*

**Background Artist / DogHead Studio Animation Srl**

Sep 2023 – 2024 | TV Series *"Super Magic Happy Forest"*

**Background & Layout Artist / DogHead Studio Animation Srl**

Jan 2023 – Jul 2023 | Warner Bros. *Feature Film "Merry Little Batman"*

**Storyboard Artist Revisionist / Cartobaleno Studio Animation**

Nov 2022 – Feb 2023 | TV Series *"Pipo, Pepa e Pop*

**Scene Planning Artist / TONIC DNA Studio Animation**

Sep 2021 – Current | Disney+ *Feature film "Disenchanted"*

**Props & Layout Artist / DogHead Studio Animation Srl**

Feb 2021 – Apr 2021 | Netflix TV Series *"Strappare lungo i bordi"*

**Storyboard artist / Mighty Studio Animation**

Sep 2020 – Dec 2020 | Star Wars Disney+/Youtube Kids show *"Galaxy of Creatures"*

**Storyboard & Concept artist freelance / DNArt Comunicazione Srl**

Jan 2017 – Current

**Freelance – Clean-Up Artist / Animago Studio Animation**

Nov - Dec 2019

**Illustrator, Animator, Communication & Graphic Designer / DBF - Design Bunker Firenze Srl**

Sep 2014 – 2019

## Education

**Scuola Internazionale di Comics (Florence, IT) – Degree in 2D digital animation – Vote: 29/30**
*[International School of Comics (Florence, IT)]*
2014 – 2017

**ISIA Firenze / 2nd Degree in Communication and Graphic design – Vote: 110/110**
2011 – 2013

**Università degli studi di Firenze / 1st Degree in Visual Design – Vote: 110/110 Lode**
*[University of Florence]*
2007 – 2011

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## Art skills

**Illustration, Concept Art, Character Design, Storyboard Art, Background Art, 2D Digital Animation, Compositing, Video Editing, Graphic Design, Motion Graphics, VR Design, 3D art**

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## Software skills

**Graphic design and Illustration:** Adobe Illustrator, Adobe Photoshop, Procreate, Toon Boom Harmony
**Compositing:** Adobe InDesign
**Storyboard:** Toon Boom Storyboard Pro
**Video Editing:** Adobe After Effects, Adobe Premiere Pro
**Special Effects:** Adobe After Effects
**3D modelling:** Nomad Sculpt, Blender
**3D modelling VR/Meta Quest:** Gravity Sketch

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## Languages

**Italian:** Native / **English:** Fluent

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## Organizations

**Buddhist Institute Soka Gakkai International**

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## Professional Summary

Talented illustrator, layout and background, visual development and 3D artist experienced in editorial and kid book illustration, hand drawing and digital animation. Creative and innovative ready to use learned skill to enhance any production on the big screen or in video.

- Experienced in creating concept art for animation
- Experienced in illustration for editorial and digital use
- Experienced in creating 2D hand drawn and 2D motion graphic using Adobe After Effects
- Experienced with character design and illustration 2D / 3D
- Experienced with storyboard for tv spot (toys tv adv) and tv series
- Work very well in team, also under pressure