

# After Ali Atabek Enjoyed Ultima II

Mindcraft Software (or simply Mindcraft) was an American video game developer, founded in 1989 by Ali Atabek. It is best recognized for the award-winning The Magic Candle series. [1]

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History[edit]

After Ali Atabek enjoyed Ultima II, he created Rings of Zilfin for SSI. With his wife Ugur Atabek, and business partner Jim Thomas, Atabek formed Mindcraft Software to publish his next game, The Magic Candle. [2] By 1993 the company was publishing six titles a year and had about 30 employees. [3] The company's games were primarily developed for DOS systems, but they also developed games for Apple II, Commodore 64, and Amiga computers. The company developed 15 games between 1989 and 1997.

Games developed[edit]

References[edit]

<sup>^</sup> "Game of the Year Awards", Computer Gaming World, pp. 8, 41, October 1989 <sup>^</sup> "Ali N. Atabek". Abandonware France. Retrieved 7 Aug 2020. <sup>^</sup> "Mindcraft: Keeper Of The Magic Candle's Flame". Computer Gaming World. October 1993. pp. 118, 120. Retrieved 26 March 2016. External links[edit]

The History of Computer Role-Playing Games Part 2: The Golden Age (1985-1993) Mindcraft Software at Moby Games Fan website This United States video game corporation or company article is a stub. You can help Wikipedia by expanding it.