

# Sweden

## Nine Years War

### Command Ratings

<b>Army Commander</b>	Command Rate 8	40 Points
	Command Rate 7	20 Points
<b>Battalia Commander</b>	Command Rate 8	40 Points
	Command Rate 7	20 Points

### The Horse

Unit	Unit Type	Weapon	Hand-to-Hand	Shooting	Morale	Stamina	Special	Points
Guard Cavalry	Heavy Horse	Swords, Pistols	7	1	3+	3	Heavy Cavalry +1, Elite 4+, Tough Fighters	55

-0-3 Units per Army

Unit	Unit Type	Weapon	Hand-to-Hand	Shooting	Morale	Stamina	Special	Points
Line Cavalry	Horse	Swords, Pistols	6	1	4+	3	Tough Fighters	39

Unit	Unit Type	Weapon	Hand-to-Hand	Shooting	Morale	Stamina	Special	Points
Dragoons	Horse	Flintlocks	4	2	4+	3	Fire & Evade, Marauders, Tough Fighters	45

### The Foot

Unit	Unit Type	Weapon	Hand-to-Hand	Shooting	Morale	Stamina	Special	Points
Guard Infantry	Battle Line	Matchlocks	4	3	3+	4	First Fire, Stubborn, Tough Fighters, Pike Company	54

-Replace Matchlocks with Flintlocks @ 1 Point per Unit

-Add a Grenadier Company. Gains 'Grenades' rule @ 1 Point per Unit

-0-3 Units per Army

Unit	Unit Type	Weapon	Hand-to-Hand	Shooting	Morale	Stamina	Special	Points
Line Infantry	Battle Line	Matchlocks	4	3	4+	3	First Fire, Tough Fighters, Pike Company	41

-Replace Matchlocks with Flintlocks @ 1 Point per Unit

-Add a Grenadier Company. Gains 'Grenades' rule @ 1 Point per Unit

-Add Steady @ 5 Points per Unit

### The Ordnance

Unit	Unit Type	Weapon	Hand-to-Hand	Shooting	Morale	Stamina	Special	Points
Artillery	Ordnance	Cannon	1	3-2-1	4+	2		-

-Light Artillery @ 19 Points

-Medium Artillery @ 23 Points

-Heavy Artillery @ 28 Points

-0-3 per Battalia

Unit	Unit Type	Weapon	Hand-to-Hand	Shooting	Morale	Stamina	Special	Points
Siege Artillery	Ordnance	Mortar	1	2	5+	4		27

-0-1 per Army