Pokémemes Tag Tournament Spring 2015

Basic Rules

The tournament will be a single elimination tag tournament. This means that if your team loses, then you're out of the tournament. The rules are as follows:

Flat Rules

This means no two pokémon on one player's team may share the same pokédex number or the same held item. This also means a team consisting of two players may have two pokémon sharing the same pokédex number and/or the same held item, but no more than two, and they can't be on the same player's team.

Level 50

All pokémon with a level greater than 50 will be set down to level 50. **Note:** Pokémon with a level lower than 50 will not be raised to level 50 during the match. Please be careful to avoid bringing pokémon with a level below 50, unless the strategy calls for it.

Banned pokémon and items

The following pokémon are banned: Mew, Mewtwo, Lugia, Ho-Oh, Celebi,
Kyogre, Groudon, Rayquaza, Jirachi, Deoxys, Dialga, Palkia, Giratina,
Phione, Manaphy, Darkrai, Shaymin, Arceus, Victini, Reshiram, Zekrom,
Kyurem, Keldeo, Meloetta, Genesect, Xerneas, Yveltal, Zygarde,
Diancie, (Hoopa), (Volcanion).

The following item is banned: Soul Dew.

No disconnecting

Whether it is because of a bad internet connection or intentional, disconnection will lead to disqualification of the team with the player(s) who disconnected, so make sure to have a stable internet connection.

Each participant will show up bringing six (6) pokémon in their party. When the battle is about the start, which is during the team preview, each player choses three (3) pokémon to

use in that battle. The blue pentagon is not required for the tournament, but note that you may not make changes to your teams between rounds.

Registration and Time

To register for the tournament, go to the tournament website http://poke-tournaments.no-ip.org/index.php. Go to *Tournaments* → *Pokémemes Tag Tournament Spring 2015* → *Participate*. If you don't have a user on the site, you will have to create one, and then participate. After this, you'll notify one of the admins of the tourney, Steelig, ArticBlizzard, GekkoGekko or RioluTrainer, on Slack. When contacting us on Slack, you shall inform us who your teammate is as well as your team name. You must also answer one question that we'll ask you when you contact the admin. For more information on Slack, visit https://slack.com/.

Also make sure to add the 3DS Friend Codes of the admins listed at the end of this document. This will be important during the tournament battles.

Remember, registration closes on Saturday 4th April, 18:00 UTC. Anyone who hasn't contacted us before this deadline will not be fully registered for the tournament, and won't be able to participate.

The tournament will begin on Saturday 11th April, 11:00 UTC. Make sure to have your strategies and teams ready by then. The tournament will be held on the following Saturdays and Sundays, but will hopefully not last more than three or four weekends. Steelig and GekkoGekko will be available in the time period 11:00-15:00 UTC. ArticBlizzard and RioluTrainer will be available in the time period 19:00-23:00 UTC. The admins may be available outside these periods, but don't count on it all the time. If you don't give us any notification your team can't battle on the tournament day(s) and you don't show up before 23:00 UTC on the day the round is held, your team will be disqualified.

We'll use Slack for communication between participants and admins during the tournament. Please contact your opponents as soon as you can and agree to a time to meet for your battle. The brackets will be made when the tournament starts on 11th April, 11:00 UTC.

Tournament Battles

Before initiating a battle in the tournament, contact the available admins. They will watch

the participants in-game with the purpose to see if anyone disconnects during the battle.

If you see your opponents are using one or several banned pokémon, suspect they have

hacked pokémon or using a Latios or Latias holding the item Soul Dew, contact an available

admin and they will do what they deem necessary. Remember that some sort of proof will

be necessary in situations like these.

After the battle, at least one of the players shall save the battle on their Vs. Recorder. The

battle video shall then be uploaded online and the battle video code will be sent to an

available admin.

Contact

If you have any questions, don't hesitate to contact Steelig, ArticBlizzard, GekkoGekko or

RioluTrainer either on Slack, Cheezburger (RioluTrainer does not have a Cheezburger

account) or even the tournament website. We'll be happy to answer your questions. Hope to

see you in the tournament. ©

Cheers, Steelig.

Steelig's 3DS Friend Code: 2793-1507-6612

ArticBlizzard's 3DS Friend Code: 3437-3397-5026

GekkoGekko's 3DS Friend Code: 2251-5179-6713

RioluTrainer's 3DS Friend Code: 3497-0406-8955

Tournament website: http://poke-tournaments.no-ip.org/index.php

Slack domain: https://pokememes.slack.com/