General Info

- Level cap: 110 (new Characters start with level 110)
- Races: CH/EU
- EXP/SP rate: 20x
- Giant spawn rate: 10x
- Party Member count required to make Party Monster start appearing: 4 party members
- Alchemy Stone drop rate: high
- Gold drop rate: 1x
- Closed Regions: Constantinople, Samarkand, Roc Mountain, Jangan Cave, Alexandria, Kings Valley, Holy Water Temple
- Inventory Items cannot be dropped on death anymore. However equipped items can still drop under PK status
- Infinite client zoom is enabled
- Bots or other 3rd party tools that support auto monster select are forbidden!
- Use of keypresser 3rd party tool is not allowed when AFK (leaving the character unattended)!

Best Items in the game:

- Nova Power/Fight weapons and regular Nova Armor/Accessory is the best gear in the game (There are no Nova Destruction/Immorality Armor/Accessory items in the game)
- Nova Fight weapons got downgraded to Nova Power weapon strength
  (It does only add visual variety on endgame weapons)

Start items

- D11 start equipment (Full Blue | 80% white Status | +7) at Equipment NPC in Jangan
- unlimited Silk
  (Silk amount will be set to 200000 for the account each time you create a new character)
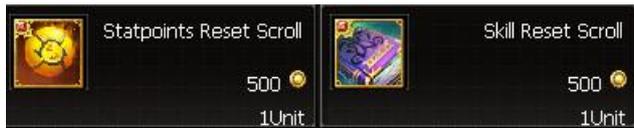

Item mall

- There are no immortal/astral/lucky stones in the game
  (However item drops from monsters with blue status immortal/lucky are possible)
- There are no Magic Pop Cards in the item mall
  (Magic Pop Cards are only available for Arena Coins at Arena Item Manager NPC)

- No (Reverse Return/Instant Return/Resurrection Scrolls/Global Chat) in the Item Mall (Those items can be bought for Gold from the Accessory NPC. Note that you will have free daily scrolls from Premium GoldTime Plus.)

All possible avatar dresses can be found at a dedicated NPC for Item Mall Avatars in Jangan.

Stat reset scroll (resets all STR and INT points) / Skill reset scroll (resets all skills and masteries) can be found in the Item Mall.

Alchemy

- There is no way to get Magic Stone of Immortal/Luck.
- Magic/Attribute Stones have a 100% success rate
- Magic Stones can be bought for free from the Grocery Trader

- Attribute Stones and Elixirs drop from normal mobs with high drop rate
- Weapon/Shield/Armor/Accessory Advanced Elixirs (+2) D11 for sealed items & Weapon/Shield Advanced Elixirs (+2) D11 for normal items
  (Drops from: Forgotten World)

- Normal Items non sealed have a maximum plus of +10 without advanced elixir
  (For Shield and Weapon +12 with advanced elixir is possible)

Uniques

- Forgotten World Boss Unique: Ghost Sereness
  (Drops: Nova Weapon/Set)
- Job Temple Uniques: Haroeris/Seth/Isis/Anubis/Selket/Neith
  (Drops: Nova Weapon/Set

Consignment

- 0 % fees for selling items to ensure free trading of items between players
- permanent 30 sell slots with better management via Tiger Tablet of sales
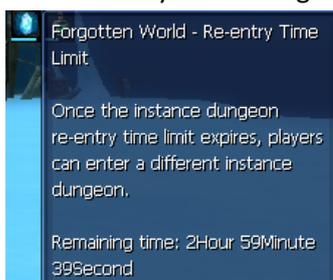

Forgotten World

- talisman drop rate chance is 100%
- Dimension Holes can be found at Accessory NPC in Jangan town

- FGW re-entry time changed to 3h

- Forgotten World Quests with Arena Coin reward

Job System

- Target trading is disabled in the game! (Only Consignment Trading exists)
- Job equipment does not exist in the game

Consignment Trading

- Consignment Trades are the biggest source of Gold income.
- Players have to collect Specialty Goods and invest them into the Consignment Trade
- Once enough people have invested, the Consignment trade will start.
- Players who have made an investment will get rewarded when the trade has reached its destination
- Reward: Gold (depending on the amount of invested Specialty Goods)

Shire (lv 105 Job Cave)

War against the Gods Quests:

- **Quest rewards:**

  War against the Gods(Selket) → 5 Arena coin & 500 AP (Haroeris&Seth)

  War against the Gods(Neith) → 5 Arena coin & 500 AP (Haroeris&Seth)

  War against the Gods(Anubis) → 10 Arena coin & 500 AP (Haroeris&Seth)

  War against the Gods(Isis) → 10 Arena coin & 500 AP (Haroeris&Seth)

  War against the Gods(Haroeris) → 30 Arena coin

  War against the Gods(Seth) → 30 Arena coin

Selket & Neith

- Spawn times: everyday | 00:00-02:00 & 06:00-08:00 & 12:00-14:00 & 18:00-20:00
- Unique rooms can be entered by thief and hunter

Anubis & Isis

- Spawn times: everyday | 20:00-22:00
- Unique rooms can be entered by the faction with the most AP points (Anubis&Isis)
  - Quest to gain AP point for each faction

Quest reward: 100 AP (Anubis&Isis)

Quest reward: 100 AP (Anubis&Isis)

Haroeris & Seth

- Spawn times: Saturday | 15:00-17:00
- Unique rooms can be entered by the faction with the most AP points (Haroeris&Seth)

Battle Arena

- Battle Arena Flag and Score are alternating every hour
- Battle Arena Flag Match takes place on the advanced map with 3 flags
- Available BA modes: Party and Random are alternating every 30 minutes
- Party Arena registration possible with at least 2 party members (it is a 4vs4 battle)
- Daily Arena Coin limit which is obtainable from Battle Arena: 50 Arena Coins
  - (Daily Arena Coin limit resets at 0:00GMT+1)

	Arena type	WIN	LOSE	DRAW
	Random-match Arena	16 coins	2 coins	2 coins
	Party-match Arena	16 coins	2 coins	2 coins

Battle Arena Reward NPC

Icon	Item Name	Arena Coins
	Magic Pop Card	10
	500 HP Increase Scroll	2
	500 MP Increase Scroll	1
	Trigger Scroll	4
	Strength Scroll	2
	Intelligence Scroll	2

Fortress War

- Takes place every Sunday, 15:30 – 17:00 server time.
- Jangan/Bandit/Hotan Fortresses available

Magic Pop

Available Items and winning chances per Magic Pop Card:

Icon	Rewards	Winning chance
	Chinese 11th degree Seal of Nova Egypt weapons	5%
	Chinese 11th degree Seal of Nova Egypt Shield	5%
	Chinese 11th degree Seal of Nova armor	30%
	Chinese 11th degree Seal of Nova accessory	20%
	EU 11th degree Seal of Nova Egypt weapons	5%
	EU 11th degree Seal of Nova Egypt Shield	5%
	EU 11th degree Seal of Nova armor	30%
	EU 11th degree Seal of Nova accessory	20%

Loosing rewards:
Fireworks!!! ☺