

# 'Minecraft' Wont be Getting that Huge Graphics Overhaul after All

Minecraft's huge Super Duper Graphics Pack is no more after two years of delays. Mojang decided that the visual overhaul was too complex and difficult to implement. The developers "aren't happy" with the performance of the upgrade across different platforms, and decided to scrap the project instead of delivering inconsistent quality.

The intention was to not only enable 4K on Xbox One X, but to provide more sophisticated visual effects, including highlights, atmospheric effects, and more realistic water.

There is still the possibility of a graphics update in the future. Mojang stated that it was "looking into other ways" to give Minecraft its new look, and that it has news about optimizing the game's gameplay for various platforms "very soon." The title won't be stuck with its current appearance (however beautiful it might be) for long however it could be a long time before it catches up with the latest technology.

Minecraft servers