



|  |  |  |
|--|--|--|
|  |  |  |
|--|--|--|

|                 |                   |             |              |
|-----------------|-------------------|-------------|--------------|
| Name            | Ancestry          | Class       | Level        |
| <b>FORT</b>     | <b>REF</b>        | <b>WILL</b> | <b>HP</b>    |
| STR             | INT               |             | <b>AC</b>    |
| DEX             | WIS               |             | <b>SPEED</b> |
| CON             | CHA               |             |              |
| <b>CLASS DC</b> | <b>PERCEPTION</b> |             |              |
| Acrobatics      | Nature            | prof        |              |
| Arcana          | Occultism         |             |              |
| Athletics       | Performance       |             |              |
| Crafting        | Religion          |             |              |
| Deception       | Society           |             |              |
| Diplomacy       | Stealth           |             |              |
| Intimidation    | Survival          |             |              |
| Medicine        | Thievery          |             |              |

|                 |                   |             |              |
|-----------------|-------------------|-------------|--------------|
| Name            | Ancestry          | Class       | Level        |
| <b>FORT</b>     | <b>REF</b>        | <b>WILL</b> | <b>HP</b>    |
| STR             | INT               |             | <b>AC</b>    |
| DEX             | WIS               |             | <b>SPEED</b> |
| CON             | CHA               |             |              |
| <b>CLASS DC</b> | <b>PERCEPTION</b> |             |              |
| Acrobatics      | Nature            | prof        |              |
| Arcana          | Occultism         |             |              |
| Athletics       | Performance       |             |              |
| Crafting        | Religion          |             |              |
| Deception       | Society           |             |              |
| Diplomacy       | Stealth           |             |              |
| Intimidation    | Survival          |             |              |
| Medicine        | Thievery          |             |              |