

Diocletian-Constantine Imperial Roman

284 AD - 378 AD

Commanders

Leadership 9 (0-1 per Army)
Leadership 8
Leadership 7

60 Points
40 Points
20 Points

Restrictions

Armies must be from the Western or the Eastern Part of the Roman Empire

Min 50% Infantry
Max 40% Cavalry
Max 25% Skirmishers
Max 50% Foederati
Max 3 Artillery

Keywords

Gaius Aurelius Diocletianus - Flavius Valerius Constantinus - Sassanid Invasion of Syria (296 AD - 298 AD) - Tetrachy Civil Wars (306 AD - 324 AD) - Roman-Sassanid War (337 AD - 361 AD) - Gothic War (376 AD – 382 AD) - Battle of Adrianopolis (378 AD)

Units

Roman Comitatus Medium Infantry

Weapons	Notes	Clash	Sustained	Short	Long	Morale	Stamina	Special	Points
Spears		6	6	3	0	4+	6	Drilled	30

Add 'Elite' @ 3 Points per Unit (half per Army)
Add 'Valiant' @ 3 Points per Unit (half per Army)

Roman Limitanei Medium Infantry

Weapons	Notes	Clash	Sustained	Short	Long	Morale	Stamina	Special	Points
Spears		6	6	3	-	4+	6	Levy	21

Germanic Foederati Medium Infantry

Weapons	Notes	Clash	Sustained	Short	Long	Morale	Stamina	Special	Points
Spears		8	6	3	-	5+	6		25

Roman Sagittarii Light Infantry

Weapons	Notes	Clash	Sustained	Short	Long	Morale	Stamina	Special	Points
Bows		4	4	3	3	0	6		20
		3	3	2	2	0	4		14

Add 'Levy' @ -3 Points per Unit

Roman Leves Skirmishers

Weapons	Notes	Clash	Sustained	Short	Long	Morale	Stamina	Special	Points
Javelins		3	2	2	-	0	4		11
Bows		2	2	2	2	0	4		12

Germanic Skirmishers

Weapons	Notes	Clash	Sustained	Short	Long	Morale	Stamina	Special	Points
Javelins		3	2	2	-	0	4		11
Bows		2	2	2	2	0	4		12

Roman Equites Cataphractarii Heavy Cataphract Cavalry

Weapons	Notes	Clash	Sustained	Short	Long	Morale	Stamina	Special	Points
Kontos		9	6	3/0	-	5+	6	Drilled	40

Add 'Elite' @ 3 Points per Unit (half per Army)
Add 'Valiant' @ 3 Points per Unit (half per Army)
0-2 per Army when from the Western Roman Empire

Roman Equites Contarii Medium Cavalry

Weapons	Notes	Clash	Sustained	Short	Long	Morale	Stamina	Special	Points
Kontos		8	5	3/0	-	5+	6	Drilled	36

Add 'Elite' @ 3 Points per Unit (half per Army)
0-2 per Army when from the Eastern Roman Empire

Roman Equites Medium Cavalry

Weapons	Notes	Clash	Sustained	Short	Long	Morale	Stamina	Special	Points
Spears		8	5	3	-	5+	6		30

Add 'Drilled' @ 3 Points per Unit
Add 'Levy' @ -3 Points per Unit

Germanic Foederati Medium Cavalry

Weapons	Notes	Clash	Sustained	Short	Long	Morale	Stamina	Special	Points
Spears		8	5	3	-	6+	6		26

Roman Equites Sagittarii Light Cavalry

Weapons	Notes	Clash	Sustained	Short	Long	Morale	Stamina	Special	Points
Bows		6	4	3	3	5+	6		27

0-2 per Army when from the Western Roman Empire

Roman Equites Illyricani Light Cavalry

Weapons	Notes	Clash	Sustained	Short	Long	Morale	Stamina	Special	Points
Javelins		7	5	3	-	5+	6		25

Mauretanian Light Cavalry

Weapons	Notes	Clash	Sustained	Short	Long	Morale	Stamina	Special	Points
Javelins		7	5	3	-	6+	6	Feigned Flight	27

Scorpio Light Artillery

Weapons	Notes	Clash	Sustained	Short	Long	Morale	Stamina	Special	Points
-		1	1	2	2	0	3		15

Ballistae Medium Artillery

Weapons	Notes	Clash	Sustained	Short	Long	Morale	Stamina	Special	Points
-		1	1	-	3	0	3		20

0-1 per Army