

# Winter Solstice Festival

~Event Guide~



## Quick Overview

<b>Duration</b>	5th of December 12:00 CEST – 31st of December 23:59 CEST						
Level requirements	Progress bar 1	Progress bar 2	Progress bar 3	Progress bar 4	Progress bar 5	Progress bar 6	Total progress
<b>20 – 45</b>	5.500	8.500	16.000	-	-	-	<b>30.000</b>
<b>46 – 75</b>	7.000	11.000	20.000	-	-	-	<b>38.000</b>
<b>76 – 99</b>	3.000	4.000	5.000	10.000	18.000	35.000	<b>75.000</b>
<b>100</b>	6.000	8.000	10.000	20.000	36.000	70.000	<b>150.000</b>

## Event Summary

Big Paws stole Queen Antonia's delicious tea cookies and is now hoarding the tasty treats in his cave on the Winter Summit.

Head to Queen Antonia and Phestos, the ambassador of festivities, in Kingshill to start your Christmas journey!

Collect **Sugar Beets** from worthy opponents and **Snow Essences** from snowmen that can be found in every wilderness.

Enter the **Winter Summit** and collect Honey Cookies to earn valuable rewards.



## Winter Summit

Ascend the Winter Summit and battle Big Paws to stop his heist!

This is the main event map, as well as the road to Big Paws' monstrous cave! The monsters in the map drop Honey Cookies, which is the event's progress item. Big Paws also provides you with various great unique equipment items and rewards. Keep an eye on the colorful presents that will be dropped from the monsters, which you should always collect for the further tasks that Jullov and Phestos will provide you with.

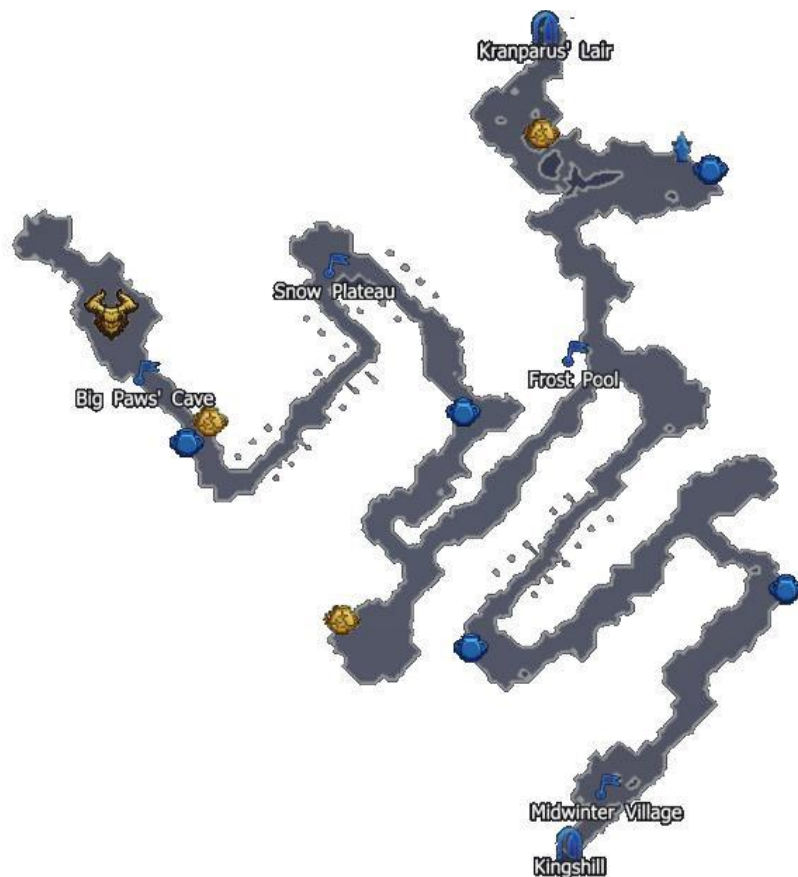




Honey cookies dropped per run on each difficulty:

Difficulty	Normal	Painful	Excruciating	Fatal	Infernal	Merciless	Bloodshed
<b>Big Paws</b>	100	125	150	175	300	400	550
<b>Elite monsters</b>	5	6	8	9	15	20	28
<b>Piglets</b>	5	6	8	9	15	20	28

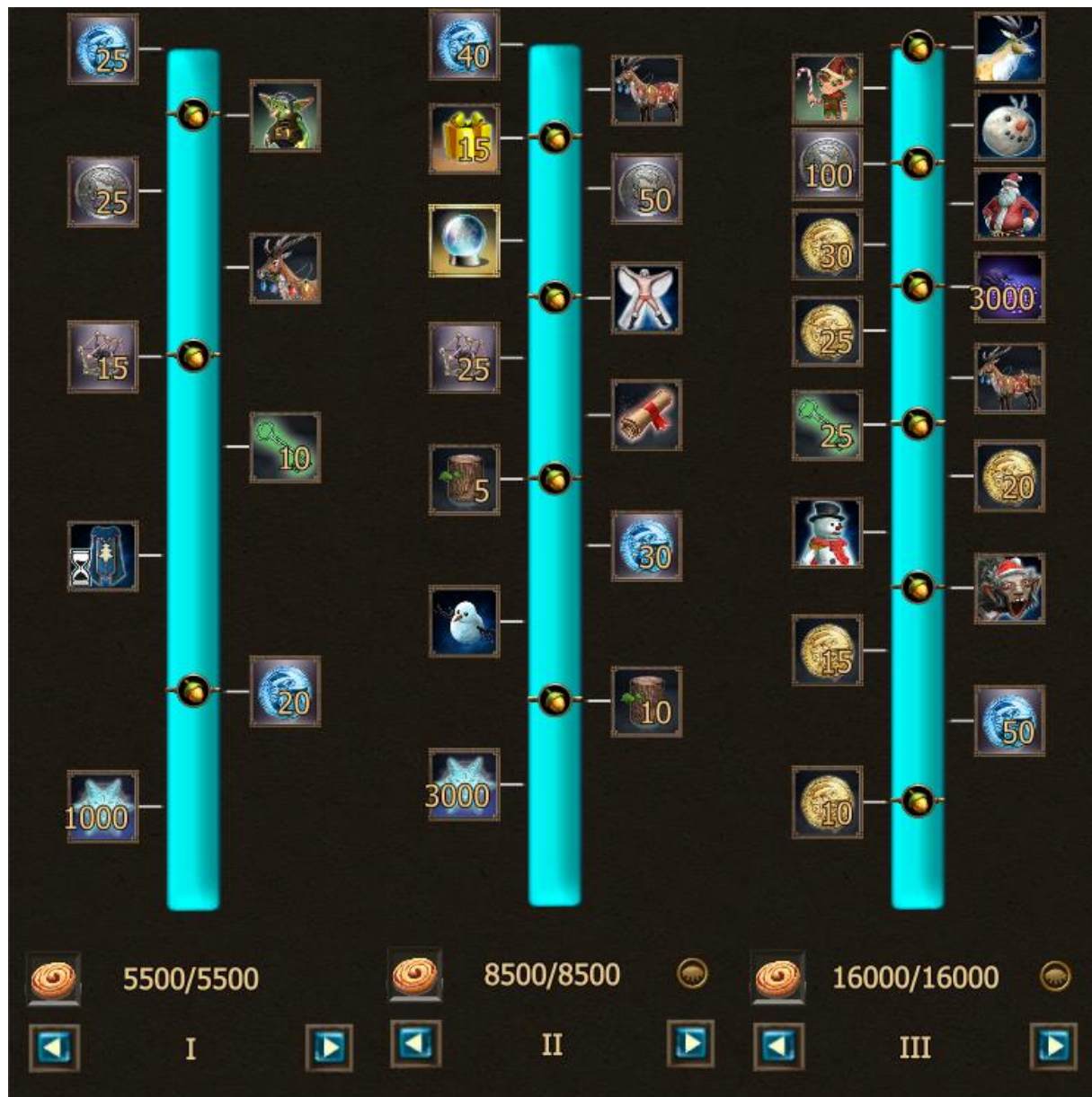
Important locations on the map (Cursed amphora, Festive amphoras, event challenge entry door, and boss spawn point):





## Progress bars

Level 20 – 45, I-III



Level 46 – 75, I-III

The image displays three vertical progress bars, each with 10 slots. Each slot contains an icon and a number. The progress bars are labeled I, II, and III at the bottom.

**Bar I:**

- Slot 1: 25 (Globe icon)
- Slot 2: 25 (Coin icon)
- Slot 3: 15 (Key icon)
- Slot 4: 10 (Key icon)
- Slot 5: 20 (Globe icon)
- Slot 6: 1000 (Star icon)

**Bar II:**

- Slot 1: 40 (Globe icon)
- Slot 2: 15 (Gift icon)
- Slot 3: 50 (Coin icon)
- Slot 4: 25 (Key icon)
- Slot 5: 5 (Chest icon)
- Slot 6: 30 (Globe icon)
- Slot 7: 10 (Chest icon)
- Slot 8: 3000 (Star icon)

**Bar III:**

- Slot 1: 100 (Coin icon)
- Slot 2: 30 (Coin icon)
- Slot 3: 25 (Coin icon)
- Slot 4: 25 (Key icon)
- Slot 5: 20 (Coin icon)
- Slot 6: 3000 (Star icon)
- Slot 7: 15 (Coin icon)
- Slot 8: 50 (Globe icon)
- Slot 9: 10 (Coin icon)

**Progress Indicators and Navigation:**

- Bar I:** 7000/7000 (Progress indicator), I (Label), Navigation buttons (Left, Right)
- Bar II:** 11000/11000 (Progress indicator), II (Label), Navigation buttons (Left, Right)
- Bar III:** 20000/20000 (Progress indicator), III (Label), Navigation buttons (Left, Right)

Level 76 – 99, I-III

The image displays three vertical progress bars, each with five gold spheres. The bars are labeled I, II, and III at the bottom. Each bar has various icons and numbers associated with it.

**Bar I (Left):**

- Top: Reindeer icon
- Second from top: 10 (coin icon)
- Third from top: Hourglass icon
- Fourth from top: 5 (key icon)
- Bottom: 1x50 (snowflake icon)
- Progress indicator: 3000/3000 (spiral icon)
- Navigation: Left arrow, Right arrow

**Bar II (Middle):**

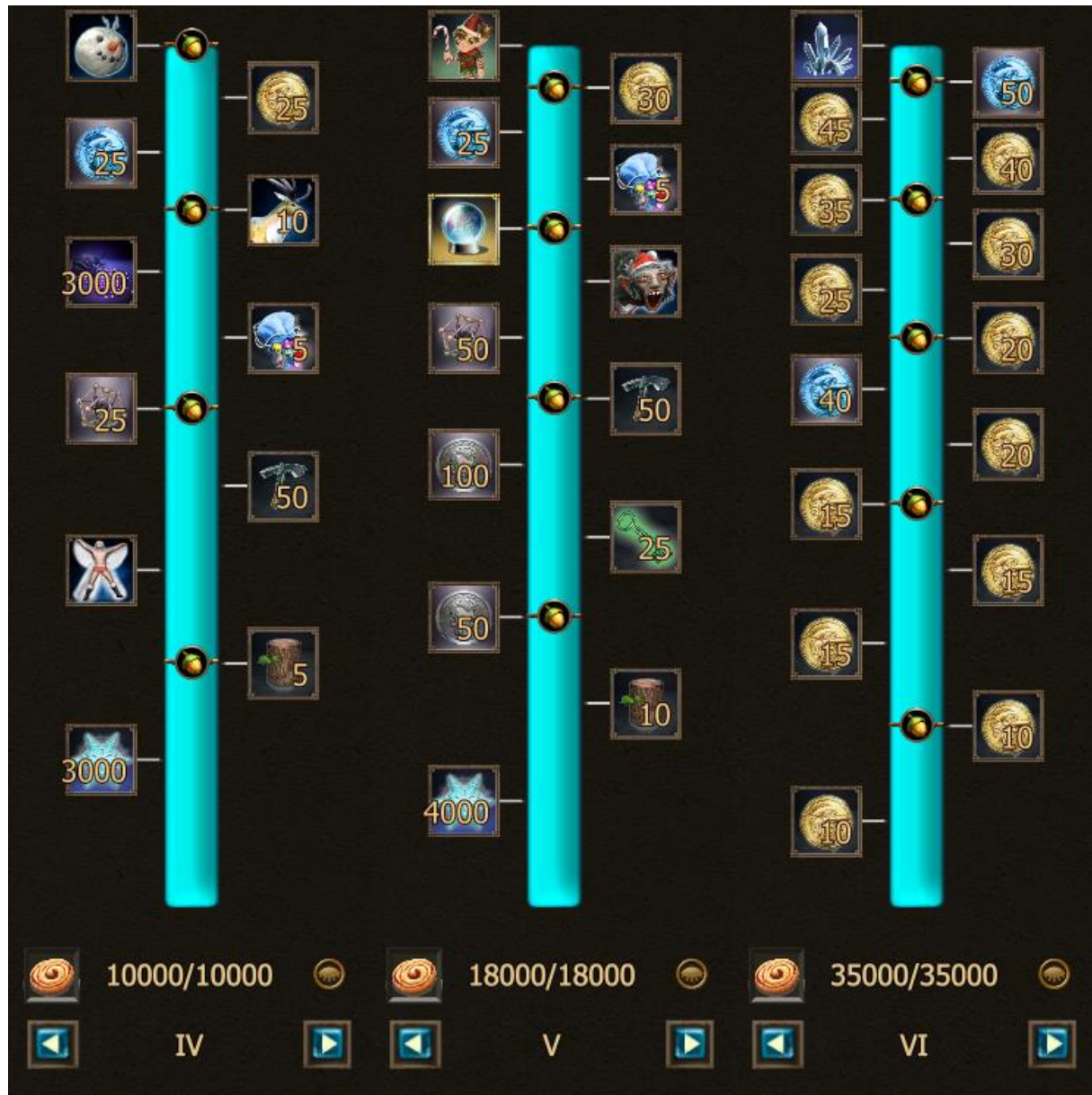
- Top: Reindeer icon
- Second from top: 15 (coin icon)
- Third from top: 10 (key icon)
- Fourth from top: Snowman icon
- Bottom: 1000 (snowflake icon)
- Progress indicator: 4000/4000 (spiral icon)
- Navigation: Left arrow, Right arrow

**Bar III (Right):**

- Top: Reindeer icon
- Second from top: 20 (coin icon)
- Third from top: 100 (coin icon)
- Fourth from top: 50 (key icon)
- Bottom: 2000 (snowflake icon)
- Progress indicator: 5000/5000 (spiral icon)
- Navigation: Left arrow, Right arrow



# Level 76 – 99, IV-VI




Level 100, I-III



The image displays three vertical progress bars for Level 100, I-III. Each bar is cyan and has four gold spheres. Various rewards are listed on either side of each bar, including coins, keys, and special items. At the bottom, there are three sections for each bar, showing a progress percentage, a level indicator (I, II, III), and navigation buttons.


Bar	Level	Progress	Rewards (Left to Right)
I	6000/6000	I	10, 1x50, 5, 10, 15, 100, 50, 25, 10, 2000
II	8000/8000	II	15, 10, 2, 1000, 100, 50, 25, 10, 2000
III	10000/10000	III	10, 1x50, 5, 10, 15, 100, 50, 25, 10, 2000







Level 100, IV-VI




































































20000/20000







IV





36000/36000







V






70000/70000





VI



## Quests

Quest	Localization	NPC	Task	Reward
Honey-Coated Winter Solstice Fest	Kingshill	Antonia	Speak with Antonia and Phestos	5x Sugar Beet
The Biggest Present	Kingshill	Antonia	Speak with Phestos and bring him 100 green presents, 60 blue presents, and 30 violet presents	20x Phestos Coins
The Biggest Present <b>(re)</b>	Kingshill	Phestos	Bring Phestos 40 green presents, 15 blue presents, and 5 violet presents	20x Phestos Coins
The Cookie Massacre	Kingshill	Phestos	Kill 1000 Gnome Cookie Noshers, 800 Gremlin Cookie Noshers, and 250 Cookie Nibblers on the Winter Summit	200x Honey cookies, 1x Golden Present
Royal Presents (1/3)	Kingshill	Phestos	Collect 50 sugar beets and show them to Phestos; collect 20 red presents and bring them to Phestos	100x Honey cookies, 50x Draken
Royal Presents (2/3)	Kingshill	Phestos	Collect 100 sugar beets and show them to Phestos; collect 100 red presents and bring them to Phestos	200x Honey cookies, 100x Draken
Royal Presents (3/3)	Kingshill	Phestos	Collect 150 sugar beets and show them to Phestos; collect 300 red presents and bring them to Phestos	350x Honey cookies, 200x Draken
Of Moose and Men! (1/2)	Winter Summit	Moosov's Little Brother	Collect 35 Solstice Juicy Sap from Solstice Root Creatures, process it in the cauldron to Solstice Sap Juice, and deliver it to Moosov's Little Brother	200x Andermant, 50x Draken
Of Moose and Men! (2/2)	Winter Summit	Jullov's Little Brother	Collect 35 Solstice Juicy Sap from Solstice Root Creatures, process it in the cauldron to Solstice Sap Juice, and deliver it to Moosov	200x Draken, 1x Moosov (mount)
A Solstice Tale (1/3)	Winter Summit	Solstice Jullov	Collect 50 mugs of mullet wine from Gnome Cookie Noshers and bring them to Solstice Jullov	100x Honey cookies
A Solstice Tale (2/3)	Winter Summit	Solstice Jullov	Bring 30 green presents to Jullov	100x Andermant, 200x Honey cookies

A Solstice Tale (3/3)	Winter Summit	Solstice Jullov	Collect 5 snow sludge from Shepp the Sludgy and bring it to Solstice Jullov	500x Andermant, 250x Draken, 500x Honey cookies
<b>NEW!</b> Frosty Horns	Winter Summit	Solstice Jullov	Defeat Kranparus 25 times	250x Draken, 30x Phestos Coins
<b>NEW!</b> Frosty Paws	Winter Summit	Solstice Jullov	Defeat Big Paws 100 times	1000x Draken, 100x Phestos Coins
Ice Princess	Winter Summit	Jullov's Sister	Collect 100 Flawless Teeth from Cookie Nibblers and bring them to Jullov's Sister	100x Draken, 50x Honey cookies, 1x Violet Present
Master of Snow	Winter Summit	Jullov's Uncle	Defend Jullov's Uncle during 9 waves of enemies	100x Draken, 50x Honey cookies, 499x Snow Essence



## Phestos Coins

### The Festive Winter Solstice Present



The present requires **2.500** Phestos Coins to be opened and its secrets to be revealed. The Phestos coins can be collected in the following ways:

- progress bars of the main event (380 in the 100 and 76 – 99 level version; 100 in 46 – 75 and 20 – 45 versions)
- progress bars of the challenge events (670 in total – 215, 215, and 240)
- offer in the new Phestos' shop (250 in total)
- the new quest Frosty Paws (100)
- the new quest Frosty Horns (90 in total)
- the repeatable quest The Biggest Present (20 for each)
- as a drop from Kranparus
- as a drop from Big Paws
- bonus codes from Advent Calendar
- the presents in the Solstice Cave
- Jesse O'Barker's offer

#### The Present contains:

- 3x legendary equipment (random)
- Rune of Fortitude (magic)
- Rune of Acceleration (magic)
- Reindeer (mount)
- Rune of Enhancement
- Gem of Enhancement
- Scroll of Ice Resistance (jewel ingredient)
- 5x Trapezoid Gem Bag
- 3x Imperial Gem Bag
- Jewel Chest
- 50.000x Andermant
- 10.000x Drakens (**NOTE:** auto-picked up)

### Phestos' Wonder-o-mats

At the very end of Big Paws' Cave, you will find 5 festive automats.

Number	How many times	Cost	Reward
Phestos' Wonder-o-mat #1	Once per event	2.000x Phestos Coins	Rocketman Chest (contains: Riot of the Rocketman Attire)
Phestos' Wonder-o-mat #2	Once per event	50x Phestos Coins	10.000x Honey cookies (15.000 with Attire)
Phestos' Wonder-o-mat #3	Once per event	10x Phestos Coins	200x Sugar Beet
Phestos' Wonder-o-mat #4	Once per event	100x Phestos Coins	9.999x Snow Essence
Phestos' Wonder-o-mat #5	Once per run	5x Phestos Coins	Random (difficulty dependent)

## Event offers

### Phestos offers

The offer has been replaced with a new one for **Frozen Coins**. You can earn them from the progress bars (both main (165) and challenges events (100, 100, 150), in total: 515).

You can buy those items multiple times:

- Phestos Coins – 5 times
- Snow Essence – 10 times
- Green Present – 50 times
- Blue Present – 25 times
- Violet Present – 15 times
- Golden Present – 10 times





### New mount: Snowstorm

Roam around Dracania and spread snowflakes on whatever your cloud floats above!

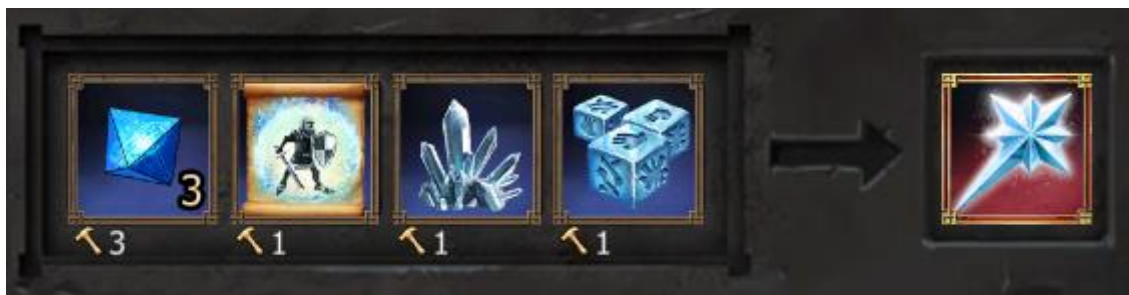


### Shop offers

Item	Effect	Cost
1x Sugar Beet	Requires 10x of them to enter the Winter Summit event map	20x Andermant
5x Sugar Beet		99x Andermant
10x Sugar Beet		199x Andermant
100x Snow Essence	<ul style="list-style-type: none"><li>100% increased damage to monsters</li><li>No effect on players</li><li>Widespread icy cold</li></ul>	75x Andermant
500x Snow Essence		379x Andermant
999x Snow Essence		749x Andermant
<b><i>The following offers appear when any of the Kranparus' Terror challenges is active:</i></b>		
1x Phestos' Hot Chocolate	Increases the time by 50% that you can survive in <i>Frozen Hatred</i>	299x Andermant
5x Phestos' Hot Chocolate		1424x Andermant
10x Phestos' Hot Chocolate		2699x Andermant
1x Solstice Log	Used to ignite the fire cages in Kranparus' Lair to protect you from <i>Frozen Hatred</i>	199x Andermant
5x Solstice Log		949x Andermant
10x Solstice Log		1799x Andermant

## Mythic Jewel

Combine the required components to craft the new mythical Jewel – the **Jewel of Eternal Scorn**:



The ingredients can be obtained:

1. 3x Frost Fragment – from the Kranparus' Terror progress bars (only for players above level 75)
2. 1x Scroll of Ice Resistance – from the Festive Winter Solstice Present
3. 1x Frost Crystal – from the main event's progress bar (only for players above level 75)
4. 1x Frozen Summoner Stone – from Phestos' shop for 50 Frozen Coins

Class	Effect
<b>Dragonknight</b>	<p style="text-align: center;"><i>Jewel of Eternal Scorn</i></p> <p><b>Jewel</b> Usable in an item with slots</p> <p><b>Effect:</b> + 15.00% critical value Each successful hit with Smash has a chance of 5% to spawn an Ice Meteor on your location, dealing 150% of your damage as Ice damage for 5 seconds to enemies in 5 meter radius.</p> <p>Can be socketed into: Jewel Trinket Socketable amount: 1/1 Selling price: 5906 53</p> <p>(Right click then left click on an item with an empty slot)</p>
<b>Ranger</b>	<p style="text-align: center;"><i>Jewel of Eternal Scorn</i></p> <p><b>Jewel</b> Usable in an item with slots</p> <p><b>Effect:</b> + 15.00% critical value Each successful hit with Scatter Shot has a chance of 5% to spawn an Ice Meteor on your location, dealing 150% of your damage as Ice damage for 5 seconds to enemies in 5 meter radius.</p> <p>Can be socketed into: Jewel Trinket Socketable amount: 1/1 Selling price: 5906 53</p> <p>(Right click then left click on an item with an empty slot)</p>

Spellweaver

*Jewel of Eternal Scorn*

**Jewel**  
*Usable in an item with slots*

**Effect:**  
+ 15.00% critical value  
Each successful hit with Ice Missile has a chance of 5% to spawn an Ice Meteor on your location, dealing 150% of your damage as Ice damage for 5 seconds to enemies in 5 meter radius.

Can be socketed into:  
Jewel Trinket

Socketable amount: 0/1

Selling price: 5906 53

(Right click then left click on an item with an empty slot)

Steam Mechanicus

*Jewel of Eternal Scorn*

**Jewel**  
*Usable in an item with slots*

**Effect:**  
+ 15.00% critical value  
Each successful hit with Flamethrower has a chance of 5% to spawn an Ice Meteor on your location, dealing 150% of your damage as Ice damage for 5 seconds to enemies in 5 meter radius.

Can be socketed into:  
Jewel Trinket

Socketable amount: 1/1

Selling price: 5906 53

(Right click then left click on an item with an empty slot)



## Solstice Cave

Remember to visit the Solstice Cave every day to open a present! You will find the door near the Winter Summit. But before you can open the package, you'll have to defeat **Guardian of the Day**.



# Winter Solstice – Kranparus’ Terror

## Quick Overview

Challenge	Duration
1/3	#TBA
2/3	#TBA
3/3	#TBA

	Challenge 1/3			Challenge 2/3			Challenge 3/3		
Level requirements	Progress bar 1	Progress bar 2	Total progress	Progress bar 1	Progress bar 2	Total progress	Progress bar 1	Progress bar 2	Total progress
20 – 45	400	1.300	<b>1.700</b>	1.000	2.000	<b>3.000</b>	1.600	3.000	<b>4.600</b>
46 – 75	800	1.600	<b>2.400</b>	1.500	2.700	<b>4.200</b>	2.600	4.000	<b>6.600</b>
76 – 99	1.000	2.600	<b>3.600</b>	2.300	4.000	<b>6.300</b>	3.900	6.000	<b>9.900</b>
100	2.000	5.200	<b>7.200</b>	4.600	8.000	<b>12.600</b>	7.800	12.000	<b>19.800</b>

## Event Summary

The fearsome Kranparus has awoken and abducted the children of Dracania!

Follow the children’s tracks to the Winter Summit to find **Kranparus’ lair**! Use the **Solstice Logs** from root creatures to ignite the protective fire cages on the way there! Defeat Kranparus to rescue the abducted children from the brutality of his henchmen on the way back and receive **The Joy of Winter Solstice Festival** as a reward! But hurry: you’ll have to contend with Kranparus’ minions and a ticking clock!

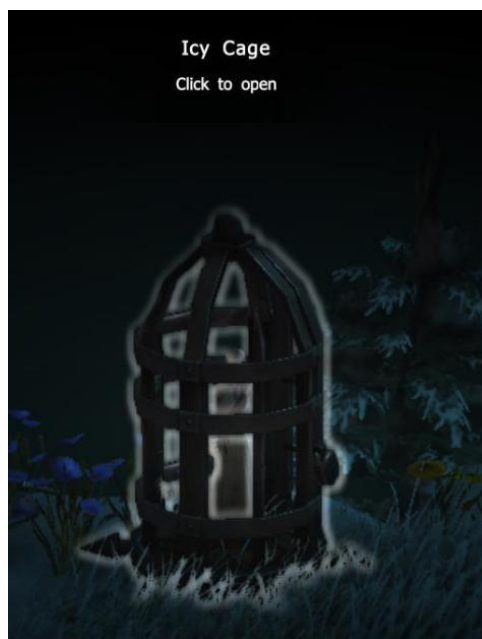
## Kranparus’ Lair

Face Kranparus in his lair and free the abducted children!

Each one of the three Kranparus’ Terror challenges provides a different version of the map, therefore Kranparus’ Terror 1/3 is the shortest, and Kranparus’ Terror 3/3 is the longest and most complex with more evil monsters. Follow the foggy path and defeat Kranparus, who provides you with great icy unique gear and other rewards, such as Phestos Coins. When proceeding with the map and the monsters that await you, beware that by stepping on the stone curved roadway, the *Frozen Hatred* debuff will appear and you have 20 seconds before it kills you, you need to either go to some part of the map that does not reach the thick fog or use Solstice Log to ignite one of the Fire Cages to protect you from the Frozen Hatred or drink a cup of Phestos’ Hot Chocolate to increase the time you can go through the bewildering fog.



After defeating Kranparus and going back through the barrier, you have 120/240/360 (depending on challenge) seconds before the children disappear. You need to interact with the **Icy Cages** to free the children and receive The Joy of the Winter Solstice Festival.



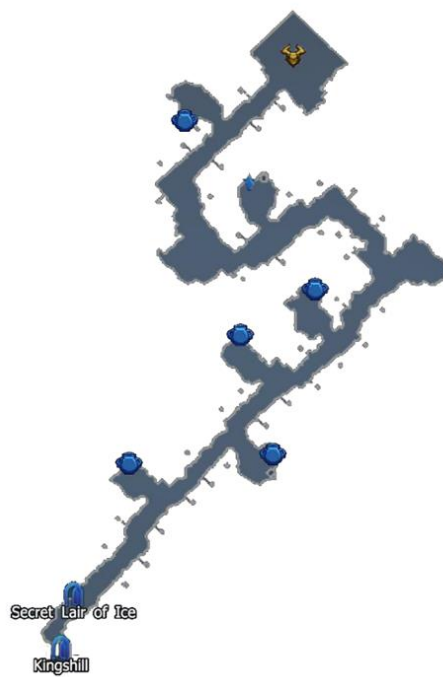
Amount of The Joy of Winter Solstice Festival Dropper per run:

	Per Icy Cage	1/3 – whole run	2/3 – whole run	3/3 – whole run
<b>Normal</b>	7	28	49	77
<b>Painful</b>	10	40	70	110
<b>Excruciating</b>	15	60	105	165
<b>Fatal</b>	18	72	126	198
<b>Infernal</b>	22	88	154	242
<b>Merciless</b>	30	120	210	330
<b>Bloodshed</b>	45	180	315	495

The Fire Cages locations are marked when you enter the map and the Icy Cages–when you cross the barrier after defeating Kranparus.



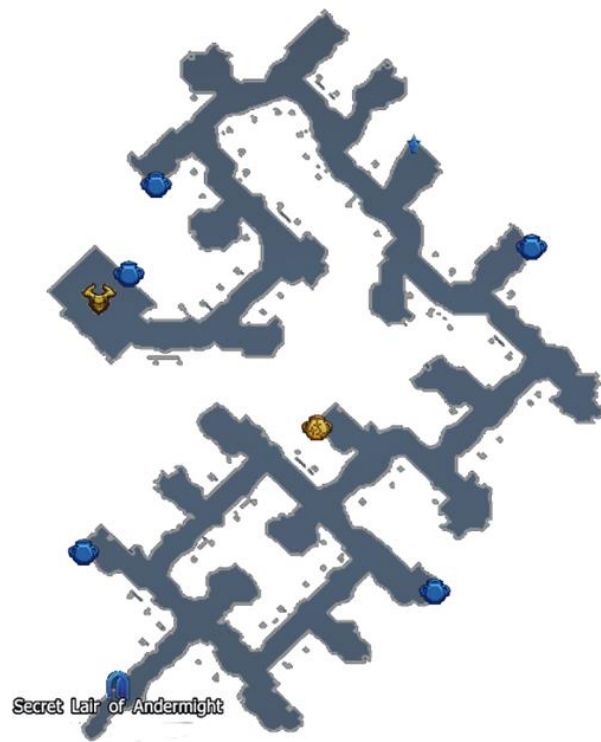
Important locations on the map (Festive amphoras and boss spawn point on each challenge):



*1/3 a picture of the Kranparus' Terror map*





*2/3 a picture of the Kranparus' Terror map*



*3/3 a picture of the Kranparus' Terror map*

Progress bars

Level 20 – 45

Challenge 1/3	Challenge 2/3	Challenge 3/3
 <p>Challenge 1/3 progress bar interface. It features two vertical cyan progress bars. The left bar has 6 segments with icons and values: 45 (coin), 3 (globe), 5 (candle), 30 (coin), 2 (candle), 20 (globe), and 15 (coin). The right bar has 6 segments with icons and values: 50 (globe), 50 (coin), 50 (globe), 25 (globe), 15 (globe), and 1000 (globe). At the bottom, there are two lit candles with progress counts: 400/400 and 1300/1300. Navigation buttons (back, forward, and a central play button) are also present.</p>	#TBD	 <p>Challenge 3/3 progress bar interface. It features two vertical cyan progress bars. The left bar has 6 segments with icons and values: 45 (coin), 3 (globe), 5 (candle), 30 (coin), 2 (candle), 20 (globe), and 15 (coin). The right bar has 6 segments with icons and values: 50 (globe), 75 (coin), 100 (globe), 50 (globe), 50 (globe), 3000 (globe), and 20 (coin). At the bottom, there are two lit candles with progress counts: 1600/1600 and 3000/3000. Navigation buttons (back, forward, and a central play button) are also present.</p>

## Level 46 – 75

### Challenge 1/3

Challenge 1/3 interface showing two vertical tracks. The left track has items: 45, 50, 5, 30, 2, 20, 15. The right track has items: 50, 50, 3, 25, 30, 15, 1000, 20. The progress bar shows 800/800 for track I and 1600/1600 for track II. Navigation buttons are present at the bottom.

### Challenge 2/3

Challenge 2/3 interface showing two vertical tracks. The left track has items: 45, 5, 30, 2, 20, 15. The right track has items: 50, 3, 15, 30, 25, 2000, 20. The progress bar shows 1500/1500 for track I and 2700/2700 for track II. Navigation buttons are present at the bottom.

### Challenge 3/3

Challenge 3/3 interface showing two vertical tracks. The left track has items: 45, 5, 30, 2, 20, 15. The right track has items: 50, 75, 100, 50, 30, 50, 3000, 20. The progress bar shows 2600/2600 for track I and 4000/4000 for track II. Navigation buttons are present at the bottom.



## Level 76 – 99

### Challenge 1/3

Challenge 1/3 interface showing two vertical tracks. The left track has icons: 45, 5, 2, 15, 50, 3, 30, 20, 1000. The right track has icons: 50, 50, 50, 25, 15, 1000, 20. The bottom status bar shows 1000/1000 for track I and 2600/2600 for track II, with navigation buttons.

### Challenge 2/3

Challenge 2/3 interface showing two vertical tracks. The left track has icons: 45, 5, 2, 15, 50, 3, 30, 20, 1000. The right track has icons: 50, 50, 50, 25, 15, 1000, 20. The bottom status bar shows 2300/2300 for track I and 4000/4000 for track II, with navigation buttons.

### Challenge 3/3

Challenge 3/3 interface showing two vertical tracks. The left track has icons: 45, 5, 2, 15, 50, 3, 30, 20, 1000. The right track has icons: 50, 75, 100, 50, 50, 50, 3000, 20. The bottom status bar shows 3900/3900 for track I and 6000/6000 for track II, with navigation buttons.

## Level 100

### Challenge 1/3

Challenge 1/3 interface showing two vertical tracks with various items and a progress bar. The left track has items: 45, 5, 2, 15, 20, 30, 3, 50, 1000. The right track has items: 50, 50, 50, 25, 15, 25, 20, 1000. The progress bar is at 2000/2000. The interface includes a left arrow, a right arrow, and a play button.

2000/2000

I II

### Challenge 2/3

Challenge 2/3 interface showing two vertical tracks with various items and a progress bar. The left track has items: 45, 5, 2, 15, 20, 30, 3, 50, 1000. The right track has items: 50, 50, 50, 25, 15, 25, 20, 1000. The progress bar is at 4600/4600. The interface includes a left arrow, a right arrow, and a play button.

4600/4600

I II

### Challenge 3/3

Challenge 3/3 interface showing two vertical tracks with various items and a progress bar. The left track has items: 45, 5, 2, 15, 20, 30, 3, 50, 1000. The right track has items: 50, 75, 100, 50, 50, 25, 20, 3000. The progress bar is at 7800/7800. The interface includes a left arrow, a right arrow, and a play button.

7800/7800

I II

## Set items




The bonus values for Big Paws' Frosty Greed and Kranparus' Treasures set have been changed . The base values have remained the same:

Set	Class	Bonus for pieces of equipment belonging to the same set (on level 145)
Big Paws' Frosty Greed	Dragonknight	(2) + 10.00% Ice resistance (2) + 10.00% damage (2) + 10.00% Rage (2) + 10.00% Health Points
	Ranger	(2) + 10.00% Ice resistance (2) + 10.00% damage (2) + 10.00% Concentration (2) + 10.00% Health Points
	Spellweaver	(2) + 10.00% Ice resistance (2) + 10.00% damage (2) + 10.00% Mana (2) + 10.00% Health Points
	Steam Mechanikus	(2) + 10.00% Ice resistance (2) + 10.00% damage (2) + 10.00% Steam (2) + 10.00% Health Points



Kranparus' Treasures	<b>Dragonknight</b>	(1) + 67615 Health Points (level dependent) (3) + 832 damage (level dependent) (3) + 4667 critical value (level dependent)
	<b>Ranger</b>	(1) + 52248 Health Points (level dependent) (3) + 1248 damage (level dependent) (3) + 4667 critical value (level dependent)
	<b>Spellweaver</b>	(1) + 39954 Health Points (level dependent) (3) + 1664 damage (level dependent) (3) + 4667 critical value (level dependent)
	<b>Steam Mechanikus</b>	(1) + 52248 Health Points (level dependent) (3) + 1248 damage (level dependent) (3) + 4667 critical value (level dependent)

## Event Attire

Winter Solstice Festival Event Attire	
	<p>Bonus while active:</p> <ul style="list-style-type: none"> <li>• 50% increased <b>Honey Cookies</b> drop stack size</li> <li>• 50% increased <b>Joy of Winter Solstice Festival</b> drop stack size</li> <li>• You no longer need to use Snow Essence to deal damage to Big Paws</li> <li>• Immune to <i>Frozen Hatred</i></li> </ul> <p><b>Duration: 31 days</b></p>